

# 2016 Multi-University Training Contest 2

## 比赛情况

题号	A	B	C	D	E	F	G	H	I	J	K	L	M
状态	0	-	-	-	0	0	-	-	0	-	0	∅	-

0 在比赛中通过 ∅ 赛后通过! 尝试了但是失败了- 没有尝试

### 比赛时间

2020-05-27 13:00-18:00

### 提交记录

A: Accepted 2020-05-27 13:28:13

K: Accepted 2020-05-27 13:33:18

I: Accepted 2020-05-27 13:41:58

L: Time Limit Exceeded 2020-05-27 15:09:42

F: Wrong Answer 2020-05-27 15:56:01

F: Accepted 2020-05-27 16:24:15

E: Accepted 2020-05-27 17:30:56 (这个E写不过来了)

## 题解

### A-Experience

solved by Zars19

给定向量  $W=(w_1, w_2, \dots, w_n)$  有  $B=(b_1, b_2, \dots, b_n) \sim (b_i \in \{+1, -1\}), \sim \alpha \geq 0$  使得  $\|W - \alpha B\|^2$  最小, 求这个最小值。

题解: 发现应该是  $w_i \geq 0$  时  $b_i$  取  $+1$ , 否则  $-1$ , 然后保留  $\alpha$  为变量可以列出  $\|W - \alpha B\|^2$  式, 二次函数求最值即可。

code:

```
#include<iostream>
#include<cstdio>
#include<cstring>
#include<cassert>
#include<cstdlib>
```

```
#include<cmath>
#include<vector>
#include<algorithm>
#define LL long long
const int N=1e5+5;
using namespace std;
int read()
{
    int x=0,f=1;char c=getchar();
    while(c<'0' || c>'9'){if(c=='-')f=-1;c=getchar();}
    while(c>='0'&&c<='9'){x=x*10+c-'0';c=getchar();}
    return x*f;
}
LL gcd(LL a,LL b){return a?gcd(b%a,a):b;}
LL w[N];
int main()
{
    int T=read();
    while(T--)
    {
        int n=read();
        LL a=0,b=0,c=0;
        for(int i=1;i<=n;i++)
        {
            w[i]=read();
            if(w[i]>=0)b-=2*w[i];
            else b+=2*w[i];
            c+=w[i]*w[i],a++;
        }
        LL p=4*a*c-b*b,q=4*a;
        LL g=gcd(p,q);
        printf("%lld/%lld\n",p/g,q/g);
    }
    return 0;
}
```

## E-Eureka

solved by Zars19

二维平面上给出 $n$ 个点的坐标。一个有 $\text{best pair}$ 的集合是最好的 $\text{best set}$  $f(u,v)=\sqrt{(x_u-x_v)^2+(y_u-y_v)^2}$  $g(u,v,w)=\frac{f(u,v)+f(v,w)+f(w,u)}{2}$ 当 $u,v$ 对集合中所有 $w$ 满足 $f(u,v)\geq g(u,v,w)$ 它们是 $\text{best pair}$ 求 $\text{best set}$ 数量。

题解：对着那个柿子稍微化简一下会发现是求平面上在一条直线上的点集的数量，本来写了 $O(n\log^2n)$ 极角排序，但卡常失败非常痛苦。后来用 $\text{map}\langle\text{pair}\langle\text{LL},\text{LL}\rangle,\text{int}\rangle$ 记录每个角度的点的个数， $\text{pair}\langle\text{LL},\text{LL}\rangle$ 利用 $\text{gcd}$ 避免精度问题，细节上需要一点排列组合。

code:

```

#include<iostream>
#include<cstdio>
#include<cstring>
#include<map>
#include<cstdlib>
#include<cmath>
#include<vector>
#include<algorithm>
#define ex(x) ((pow2[d[x].num]-1+Mod)%Mod)
#define sqr(x) ((x)*(x))
#define eps 1e-8
#define LL __int64
#define pll pair<LL,LL>
const int N=1e3+5;
const LL Mod=1e9+7;
using namespace std;
inline int read()
{
    int x=0,f=1;char c=getchar();
    while(c<'0' || c>'9'){if(c=='-')f=-1;c=getchar();}
    while(c>='0' && c<='9'){x=x*10+c-'0';c=getchar();}
    return x*f;
}
struct Point
{
    LL x,y;
    int num;
    Point(LL x=0,LL y=0):x(x),y(y){}
    Point operator + (Point a){return Point(x+a.x,y+a.y);}
    Point operator - (Point a){return Point(x-a.x,y-a.y);}
    bool operator == (Point a){return x==a.x&&y==a.y;}
}d[N],cp[N],p;
typedef Point Vector;
inline LL Cross(Vector v1,Vector v2){return v1.x*v2.y-v1.y*v2.x;}
inline LL dissqr(Point p1,Point p2){return sqr(p1.x-p2.x)+sqr(p1.y-p2.y);}
inline int dcmp(double x){return x<-eps?-1:(x>eps);}
inline bool cmp(Point p1, Point p2)
{
    if(p1.x==p2.x)return p1.y<p2.y;
    return p1.x<p2.x;
}
LL pow2[N];
map<pll,int>mp;
void init()
{
    pow2[0]=1;
    for(int i=1;i<N;i++)pow2[i]=(pow2[i-1]<<1)%Mod;
}

```

```
LL gcd(LL a,LL b){return a?gcd(b%a,a):b;}
void exgcd(LL a,LL b,LL &d,LL &x,LL &y)
{
    if(!b)d=a,x=1,y=0;
    else exgcd(b,a%b,d,y,x),y-=x*(a/b);
}
LL inv(LL a,LL p)
{
    LL d,x,y;exgcd(a,p,d,x,y);
    return (x+p)%p==0?p:(x+p)%p;
}
int main()
{
    init();
    int T=read();
    while(T--)
    {
        int n=read(),m=0;
        LL res=0;
        for(int i=0;i<n;i++)d[i].x=read(),d[i].y=read(),d[i].num=1;
        sort(d,d+n,cmp);
        for(int i=0;i<n;i++)
            if(d[i]==d[i+1]&& i!=n-1)d[i+1].num+=d[i].num;
        else cp[m++]=d[i],res+=(pow2[d[i].num]-1-d[i].num+Mod)%Mod;
        for(int i=0;i<m;i++)d[i]=cp[i];
        for(int i=0;i<m;i++)
        {
            mp.clear();
            for(int j=i+1;j<m;j++)
            {
                LL u=d[j].x-d[i].x,v=d[j].y-d[i].y;
                LL g=gcd(u,v);
                if(g<0)g*=-1;
                if(g)u/=g,v/=g;
                LL t=pow2[mp[make_pair(u,v)]]*ex(i)%Mod*ex(j)%Mod;
                res=(res+t)%Mod;
                mp[make_pair(u,v)]+=d[j].num;
            }
        }
        cout<<res<<endl;
    }
    return 0;
}
```

## F - Fantasia

## 题目大意

给定一个无向图 $G$ ，定义 $G_i$ 为该图去掉 $i$ 点后的权重，图的权重定义如下

如果图连通，那么图的权重就是所有点权重的乘积

如果图不连通，那么图的权重就是图中若干连通块权重的加和。

现在求所有的 $G_i$

## 数据范围

$n \leq 10^5$ ,  $m \leq 2 \times 10^5$

## 题解

意识到对于一个无向图，之后删除割点的时候才会产生新的连通块，那么我们可以对所有点双联通分量缩点，在森林上进行dp和处理即可。

这样写起来比较麻烦，据说官方题解是block forest data可以等有时间了学习一手。

## 代码

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <vector>
#include <algorithm>
using namespace std;
typedef long long ll;
const ll mod = 1e9+7;
const int N = 1e5+5;
const int M = 2e5+5;
vector<int>edge[N];
vector<int>son[N];
void add(int x,int y) {
    edge[x].push_back(y);
    edge[y].push_back(x);
}
int n,m;
int w[N];
int dfn[N],low[N];
ll val[N],treeval[N];
int tree[N],root[N];
ll ans,ans1,ans2;
int treecount,clock;
ll quick_pow(ll x,ll y) {
    ll ans = 1;
```

```
x = x%mod;
while (y) {
    if (y&1)
        ans = ans*x%mod;
    y >>= 1;
    x = x*x%mod;
}
return ans;
}
ll Inv(ll x) {
    return quick_pow(x,mod-2);
}
int tarjan(int x,int fa) {
    int lowx = dfn[x] = clock++;
    tree[x] = treecount;
    ll sum = w[x];
    int sz = edge[x].size();
    for (int i = 0;i < sz;i++) {
        int to = edge[x][i];
        if (!dfn[to]) {
            int lowto = tarjan(to,x);
            lowx = min(lowx,lowto);
            son[x].push_back(to);
            sum = sum*val[to]%mod;
        } else {
            lowx = min(lowx, dfn[to]);
        }
    }
    val[x] = sum;
    return low[x] = lowx;
}
void init() {
    clock = 1;
    memset(dfn,0,sizeof(dfn));
    memset(root,0,sizeof(root));
    treecount = 0;
    scanf ("%d%d",&n,&m);
    for (int i = 1;i <= n;i++)scanf ("%d",&w[i]);
    for (int i = 1;i <= m;i++) {
        edge[i].clear();
        son[i].clear();
    }
    int x,y;
    for (int i = 1;i <= m;i++) {
        scanf ("%d%d",&x,&y);
        add(x,y);
    }
}
int main()
{
```

```

int cas;
scanf("%d",&cas);
while (cas--) {
    init();
    for (int i = 1;i<= n;i++) {
        if (!dfn[i]) {
            treecount++;
            tarjan(i,-1);
            treeval[treecount] = val[i];
            root[i] = 1;
        }
    }
    ll sum = 0;
    for (int i = 1;i <= treecount;i++)
        sum+= treeval[i];
    ans = 0;
    for (int i = 1;i<= n;i++) {
        ans2 = 0;
        ans1 = treeval[tree[i]];
        ll othersum = sum-ans1;
        ans1 = ans1*Inv(w[i])%mod;
        int sz = son[i].size();
        for (int j = 0;j < sz;j++) {
            int to = son[i][j];
            if (low[to] >= dfn[i]) {
                ans1 = ans1*Inv(val[to])%mod;
                ans2 = (ans2+val[to])%mod;
            }
        }
        if (root[i]) ans1--;
        (ans += (ans1 + ans2 + othersum)%mod*i%mod)%=mod;
    }
    printf("%lld\n",ans);
}
}

```

## I - It's All In The Mind

### 题目大意

假设有这样一个序列，其长度为 $n$ 满足下述三个条件

- 1.对于任意的 $i$ 有 $0 \leq a_i \leq 100$
- 2.序列是不上升的 $a_n \leq a_{n-1} \leq \dots \leq a_2 \leq a_1$
- 3.序列的和不为0

现在让你来构造这样一个序列，使得 $\frac{a_1+a_2}{\sum_{i=1}^n a_i}$ 最大

## 数据范围

$n \leq 100$

## 题解

贪心构造就好， $a_1$ 和 $a_2$ 尽量大，余下的数字尽量小。

## 代码

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <algorithm>
using namespace std;
const int N = 105;
int a[N];
int gcd(int x,int y) {
    if (y == 0) { return x; }
    return gcd(y,x%y);
}
int main()
{
    int cas;
    scanf("%d",&cas);
    while (cas--) {
        int n,m;
        scanf("%d%d",&n,&m);
        for(int i = 1;i<= n;i++)a[i] = -1;
        int x,y;
        for (int i = 1;i<= m;i++) {
            scanf("%d%d",&x,&y);
            a[x] = y;
        }
        int sum = 0;
        int ans = 0;
        for(int i = n;i>= 3;i--) {
            if (a[i] == -1)
                a[i] = ans;
            else
                ans = a[i];
            sum+=a[i];
        }
        ans = 100;
    }
}
```

```

    for (int i = 1;i<= 2;i++) {
        if (a[i] == -1)
            a[i] = ans;
        else
            ans = a[i];
        sum+=a[i];
    }
    int q = gcd(a[1]+a[2],sum);
    printf("%d/%d\n", (a[1]+a[2])/q,sum/q);
}
return 0;
}

```

## K-Keep on Movin

有  $n$  种字符，每种字符有  $a_i$  个，用所有字符组成多个回文串，问最短的回文串的最大值。

贪心的构造尽量少的回文串然后让长度尽可能平均，容易发现最少的回文串的个数等于个数为奇数的字符数，然后尽可能平均分配每个回文串即可。

```

#include<bits/stdc++.h>
#define ll long long
#define pii_ pair<int,int>
#define mp_ make_pair
#define pb push_back
#define fi first
#define se second
#define rep(i,a,b) for(int i=(a);i<=(b);i++)
#define show1(a) cout<<#a<<" = "<<a<<endl
#define show2(a,b) cout<<#a<<" = "<<a<<"; "<<#b<<" = "<<b<<endl
using namespace std;
const ll INF = 1LL<<60;
const int inf = 1<<30;
const int maxn = 2e5+5;
inline void fastio() {ios::sync_with_stdio(false);cin.tie(0);cout.tie(0);}
int n,a[maxn];
int main()
{
    fastio();
    int _;
    for(cin>>_;_--){
        cin>>n;
        rep(i,1,n) cin>>a[i];
        int cnt = 0;
        ll sum = 0,tot = 0;
        rep(i,1,n){
            if(a[i]&1) cnt++;

```



```

cin>>n>>m;
cin>>s>>p;
rep(i,0,26) f[i].reset();
rep(i,0,2) dp[0][i].reset(),dp[1][i].reset();
rep(i,0,n-1) f[s[i]-'a'][i] = 1;
dp[0][1] = f[p[0]-'a'];
if(m>1) dp[0][2] = f[p[1]-'a'];
int now = 0;
rep(i,1,m-1){
    now ^= 1;
    dp[now][0] = (dp[now^1][2]<<1) & f[p[i-1]-'a'];
    dp[now][1] = ((dp[now^1][1] | dp[now^1][0])<<1) & f[p[i]-'a'];
    if(i<m-1) dp[now][2] = ((dp[now^1][0] | dp[now^1][1])<<1) &
f[p[i+1]-'a'];
}
rep(i,0,n-1){
    if(dp[now][0][i+m-1] || dp[now][1][i+m-1]) cout<<1;
    else cout<<0;
}
cout<<endl;
}
return 0;
}

```

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