

PlayGround

123 123

BTN

don't use codedoc!

```
#include<bits/c++.h>

int main(){
    a ← b;
}
```

```
#include<bits/c++.h>

int main(){
    a <= b;
}
```

test

From:
<https://wiki.cvbbacm.com/> - CVBB ACM Team

Permanent link:
<https://wiki.cvbbacm.com/doku.php?id=playground:playground&rev=1590293769>



Last update: **2020/05/24 12:16**